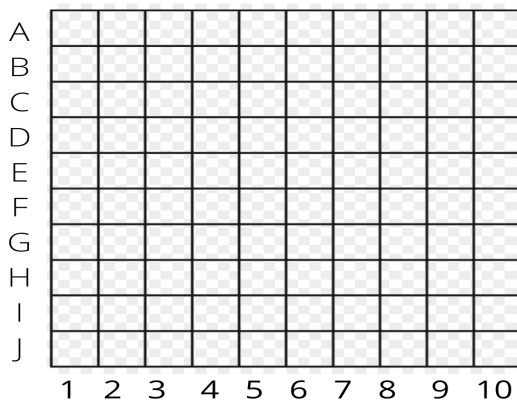


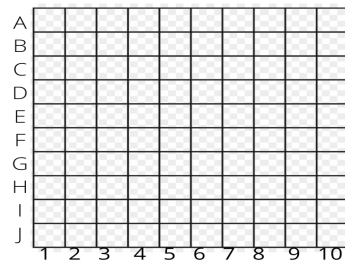
OLD FASHIONED GAMES

Battleships

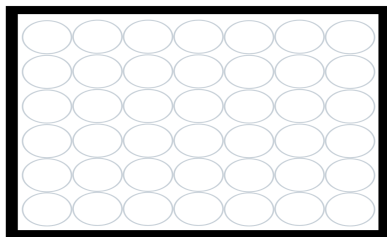
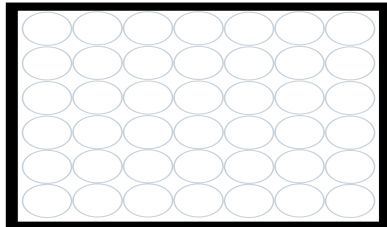
Player 2



- Aircraft Carrier A A A A A
- Battleship B B B B
- Cruiser C C C
- Submarines S S S S
- Destroyers D D



4 IN A ROW



9 Letters In A Box

A	L	H
A	P	O
B	N	E

The aim of the game is to make as many words as you can from the letters in the Grid

Write your words here

Hangman

Cross Off Incorrect Guesses

abcdefghijklmnopqrstuvwxyz
 jklmnopq
 rstuvwxyz

Make The Blanks For Your Word Here

<https://xlinks.to/puzzles>

GAMES

Hangman

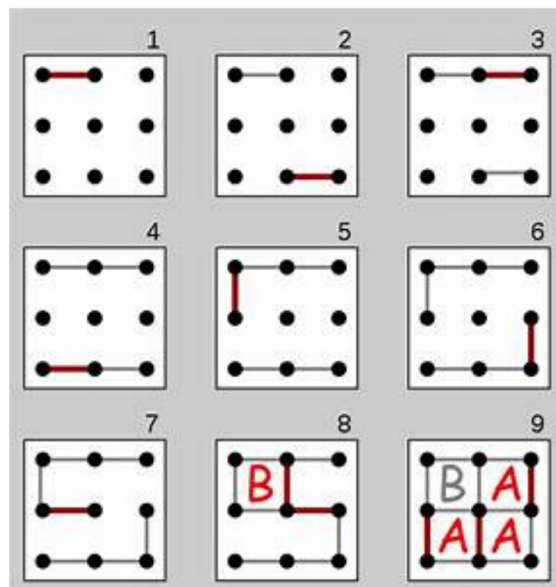
Hangman is a fun game that combines playing and learning. This game is a paper and pencil guessing game for two or more players. One player thinks of a word, phrase or sentence and the other players try to guess it by suggesting letters within a certain number of guesses. The word to guess is represented by a row of dashes, representing each letter of the word. In most variants, proper nouns, such as names, places, and brands, are not allowed. The Printed hangman games are easy for parents to keep in a purse or even a pocket for times when the kids are bored while waiting somewhere.

Battleships

Battleships is a fun game for developing logic and deductive skills and practising coordinates. First you decide where to place your own fleet within your grid. A fleet is made up of one Aircraft Carrier, one Battleship, one Cruiser, two Destroyers and two Submarines. Each type of ship covers a different number of boxes in the grid, as shown on the print-out, and is drawn vertically or horizontally (not diagonally). Ships cannot occupy the same square. To place a ship, check how many boxes are covered by the ship and then write the first letter of the name of the ship in the boxes it covers. For example, a Cruiser covers three boxes so you would pick any three adjacent boxes and put the letter C in each box. Keep your fleet location secret from your opponent! When each player has marked their fleet on their grid, begin play. Take turns to shoot at your opponent's fleet by calling out the number of a certain box by its grid location. For example, you could call out "B4" or "D1". Your opponent must say whether the shot is a "miss" or a "hit", and, if it is a "hit", what type of ship it is. You can keep track of what you have shot on your lower grid, and the ships you have sunk by crossing off the ships at the bottom right of your print-out. Play continues until one player wins by successfully sinking the whole of the other player's fleet.

Squares

Square (Dots and Boxes) is a simple game with a simple goal: whoever "owns" the most boxes at the end of the game wins. You and your opponent take turns drawing horizontal or vertical lines to connect the boxes. When someone draws a line that completes a box, you write your initial inside to win the box. Once all the dots have been connected, you can count up the boxes and find the winner.



0	1	2	3	4	5	6
		●	●			
		●	●	●	●	
		●	●	●	●	
	●	●	●	●	●	●

4 IN A ROW

- You need to create a line of 4 of the same colour
- The line can be in any direction
- (vertical, horizontal or diagonal)
- You can only place a dot (counter) on top of another unless it is on the base line

Bulls	Cows	Guesses			
0	2	1	2	3	4
1	0	5	6	7	8
1	1	2	4	6	8
2	2	2	1	3	8

Bulls and Cows

- Player 1 has to input 4 unique digit numbers between 09
- Player 2 has 10 guesses to find the correct sequence of numbers
- Bull = Correct number(s) in the wrong place
- Cow = Correct number(s) in the correct place

Hangman

Cross Off Incorrect Guesses

a b c d e f g h i

j k l m n o p q

r s t u v w x y z

Make The Blanks For YourWord Here

<https://xlinks.to/puzzles>